



Lab directors and teachers now have access to comprehensive technology courseware that reinforces state and national academic standards. This software bridges the gap between what is taught in the classroom and what students do in a typical school computer lab.

## FEATURES

**Technology Education**

**Standards-Based Curriculum**

**Easy-to-Use**

**Fun for Students**

**Flexible Lesson Formats**

**Student Tracking and Reporting**

**Designed for Technology Coordinators and Lab Directors**

The K to the 8th Power curriculum at the first grade level is designed to build upon the skills learned at the kindergarten level and continues to build basic skills in computers and computer terminology.

Computer literacy goals are met as students work through exercises on a computer. Academic content is reinforced as students go through these activities. Additional goals covered at the first grade level are proper placement of the fingers on the keyboard, writing words and short sentences on a computer, using multimedia resources to enhance reading skills, introduction of the World Wide Web, and identification of basic computer terms.

The majority of exercises that students perform while learning about computers also connect back to objectives of standards-based tests. As students learn about technology, they also enhance their academic abilities in math, reading and written language.

The software is easy to administer, easy-to-use, and fun for students. Lessons are made up of easy-to-follow instructions in a wide variety of formats. Games, puzzles, labs and activities are all developed to keep the students interest while developing computer literacy skills.

The software also comes with a built-in mechanism for tracking student progress through each subject and each grade level. Teachers can monitor their students performance as they move through the curriculum with an easy-to-use Learning Management System (LMS).

# FIRST

*For specific information about the first grade curriculum and more detail about product features, read on!*



Lesson Name	Academic Summary	Technology Summary
<b>ABC Order</b>	This lesson teaches students how to put words into alphabetical order. Students play three games to practice alphabetical order. They learn how to use the K to 8 Glossary in the student activity.	Students are given several questions to type into Microsoft Word. Students type in answers to each question and bold their answers.
<b>Addition Facts to 10</b>	This lesson teaches the addition facts from six through ten. Students learn the definition of addition and go through each of the fact families. At the end of the lesson students play games to practice their addition facts.	Students will use Microsoft Excel to practice their addition facts to ten. They will copy and paste a facts table into their Excel document. They will type their answers and highlight the answer column.
<b>Answer Factual Questions</b>	This lesson teaches students the definition of a fact and gives them practice answering factual questions about American symbols. Students visit a Web site on American symbols.	Students will use Microsoft Word to answer questions about what they have read. They read a story and answer questions and the questions are highlighted once completed.
<b>Answer Questions About Book Characters</b>	Students will practice answering factual questions about literature. They will learn how to find the answers within a literary text.	Students paste prewritten questions into a Microsoft Word document. Students type in answers to the questions given and save the document.
<b>Basic Addition Facts To 5</b>	Students will review the basic addition facts from zero through five. These facts and concepts will be reinforced through three interactive games.	Students will use Microsoft Excel to practice their addition facts to five. They will copy and paste a facts table into their Excel document. They will type their answers and highlight the answer column.
<b>Classify Information</b>	This lesson teaches how to classify information. Students learn to group items according to how they are alike and they practice classification skills by playing games. The student activity shows students how to use the computer to classify information.	Students will use Microsoft PowerPoint to create a short presentation about things found in a park, in a house, and at the zoo. Students list five things they would find in each place. They also learn how to save a presentation and view a presentation.
<b>Correct Spelling Errors</b>	Students learn how to edit spelling errors. They practice recognizing common spelling mistakes and learn how to edit using the word processor.	Students will use Microsoft Word to type a list of misspelled words. They are then shown how to use the Spelling and Grammar tool to correct spelling mistakes.
<b>Counting by 2s, 5s, and 10s</b>	Students will review number sequences by 2s, 5s, and 10s. Students will see and hear number sequences. Students will practice their sequencing understanding and skills with four interactive sequencing games.	Students will create a spreadsheet using Microsoft Excel. They will identify and select cells. They will learn how to use the fill-right function of Excel using the patterns made from counting by 2s, 5s and 10s as well as months and days of the week. Students will color each row with a different color.
<b>Days of the Week</b>	Students will review the seven days of the week. They will see examples of calendars and answer questions about the days of the week. Students will play a word search game and a calendar game to practice what they have learned.	Students will use Microsoft PowerPoint to create a seven-slide presentation. They will create one slide for each day of the week. Students will also learn how to copy and paste slides and how to view and save a slide show.

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<b>Descriptive Words</b>	Students will review the purpose of descriptive words and see several pictures with descriptions. Students will play games to make them more aware of descriptive words. They will visit a Web site with pictures by famous American artist Thomas Moran and review words describing that painting.	The student will use the Web browser to visit a Web site. The interactive games improve hand-eye coordination. The games also help develop and reinforce mouse operation skills such as point-and-click and drag-and-drop.
<b>Ending Consonants B</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is b. The eight words in this lesson are: web, tub, crab, cab, cub, bib, cube, and globe. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Ending Consonants D</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is d. The ten words in this lesson are: bird, dad, red, hand, bed, bead, bread, cloud, head, and keyboard. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Ending Consonants F</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is f. The eight words in this lesson are: leaf, roof, bookshelf, chef, giraffe, windsurf, knife, and scarf. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Ending Consonants G</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is g. The eight words in this lesson are: pig, flag, frog, bug, rug, dog, egg, and leg. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Ending Consonants K</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is k. The ten words in this lesson are: clock, sock, lock, backpack, black, brick, chalk, desk, duck, and truck. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Ending Consonants L</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is l. The eight words in this lesson are: seal, hill, meal, baseball, camel, girl, nail, and pencil. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Ending Consonants M</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is m. The eight words in this lesson are: broom, plum, gum, drum, ham, jam, arm, and clam. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Ending Consonants N</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is n. The eight words in this lesson are: hen, pan, brown, ten, can, pen, man, and lion. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.

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<b>Ending Consonants P</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is p. The eight words in this lesson are: mop, tape, map, lamp, jeep, lip, sleep, and soup. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Ending Consonants R</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is r. The eight words in this lesson are: car, zipper, chair, ladder, computer, deer, dinosaur, and doctor. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Ending Consonants S</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is s. The eight words in this lesson are: bus, grass, class, glass, hippopotamus, dress, house, and nurse. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Ending Consonants T</b>	This lesson teaches ending consonant sounds. The ending consonant in this lesson is t. The eight words in this lesson are: jet, net, kite, goat, heart, cat, airport, and basket. Students will see the word, hear the word used in a sentence, and see a picture of the word. Students play a matching game to review the words in the lesson.	Students will use Symbol Maker in Kidspiration to make a word web. They will draw and fill shapes, and use the stamp and size buttons to create and label pictures using words from this lesson. They will also color in their pictures.
<b>Fractions 1/2 and 1/4</b>	Students will review the fractions $\frac{1}{2}$ and $\frac{1}{4}$ . Students will see several common objects represented both as whole objects as well as fractions. Students will see the relationship between fractions and the whole. Students will solve jigsaw puzzles and a word search game to reinforce their understanding of fractions.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Functional Words - Body Parts</b>	Students will learn the names for eight more body parts: neck, shoulder, arm, elbow, stomach, hand, leg, and foot. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Functional Words - Classroom Words</b>	Students will learn sixteen words used in a classroom: book, pencil, eraser, chalkboard, backpack, desk, chairs, markers, calculator, student, boy, girl, teacher, scissors, globe, and crayons. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Functional Words - Clothing</b>	Students will learn words for eight items of clothing: socks, pants, tee shirt, skirt, shirt, shorts, dress, and coat. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will use the Kidspiration activity "Get Ready" to dress pictures of children for different activities.

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<b>Functional Words - Farm</b>	Students will learn eight farm words: pond, tractor, barn, hay, horse, farm, house, and cow. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will create a picture using words from their lesson with Kid Pix. They will find a background, then use the sticker button to paste pictures of the words from their lesson onto the background. They will then add sound to their page.
<b>Functional Words - Farm Animals</b>	Students will learn the names for ten farm animals: goat, pig, horse, cow, cat, sheep, chicken, dog, duck, and goose. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Functional Words - Fire Station</b>	Students will learn eight fire station words: firefighter, fire truck, hose, boot, coat, hat, ladder, and fire. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Functional Words - Fruits</b>	Students will learn the names for eight fruits: banana, strawberry, orange, apple, grape, cherry, lemon, and peach. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.
<b>Functional Words - Money</b>	Students will learn eight money words: penny, nickel, dime, quarter, one dollar bill, five dollar bill, ten dollar bill, and twenty dollar bill. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will create a picture in Kid Pix using words from their lesson. They will learn how to use the animation button, the spray can tool, and write text. Then they will press play to see the animation and hear the words they typed from their lesson.
<b>Functional Words - Park</b>	Students will learn eight park words: swing, sandbox, slide, lake, duck, tree, seesaw, and bench. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will create a picture using words from their lesson with Kid Pix. They will find a background, then use the sticker button to paste pictures of the words from their lesson onto the background. They will then add sound to their page.
<b>Functional Words - People at School</b>	Students will learn the names for eight people found at school: teacher, principal, students, secretary, janitor, bus driver, nurse, and librarian. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Functional Words - Pets</b>	Students will learn the names for ten pets: hamster, dog, puppy, parakeet, parrot, rabbit, canary, cat, kitten, and goldfish. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students use Kidspiration to create a word web of the words taught in the lesson. They will use the Pick Library and the Add Symbol tool to find and label the words they learned.

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<b>Functional Words - Rooms in a House</b>	Students will learn the names for eight rooms in a house: living room, dining room, bedroom, kitchen, den, bathroom, laundry room, and garage. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students will create a picture of a room of a house using Kid Pix. They will choose a room from the "Color Me" background and use patterns, gradients, and colors from the paint bucket to decorate the room.
<b>Functional Words - Seasons</b>	Students will learn the names for the four seasons: Winter, Spring, Summer, and Fall. They will see two pictures of each word and hear four sentences describing the pictures. The functional word is highlighted in red in each sentence. Students play matching games to review and practice what they have learned.	Students use the Kidspiration activity "Seasons" and create a drawing using pictures from the different seasons taught in the lesson.
<b>High Frequency Words - about, if, long, much, which, boy, day, man, other</b>	Students will learn nine high frequency words: about, if, long, much, which, boy, day, man, and other. Each word is used in a sentence with a picture to illustrate the sentence. There are four sentences for each word. The high frequency word is highlighted in red. At the end of the lesson students play games to review the words.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>High Frequency Words - after, again, an, any, as, by, from, give</b>	Students will learn eight high frequency words: after, again, an, any, as, by, from, and give. Each word is used in a sentence with a picture to illustrate the sentence. There are four sentences for each word. The high frequency word is highlighted in red. At the end of the lesson students play games to review the words.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>High Frequency Words - her, him, his, how, just, know, of, old, put</b>	Students will learn nine high frequency words: her, him, his, how, just, know, of, old, and put. Each word is used in a sentence with a picture to illustrate the sentence. There are four sentences for each word. The high frequency word is highlighted in red. At the end of the lesson students play games to review the words.	This lesson contains two activities. In the first, students have the opportunity to use our K to 8 Paint program to color pictures of the words they have learned. In the second activity, the student uses the text box, paint brush, and eraser tools in Microsoft Paint to write the words from the lesson. They also learn how to change colors of an object.
<b>High Frequency Words - take, them, then, were, when, has, some, had</b>	Students will learn eight high frequency words: take, them, then, were, when, has, some, and had. Each word is used in a sentence with a picture to illustrate the sentence. There are four sentences for each word. The high frequency word is highlighted in red. At the end of the lesson students play games to review the words.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Keyboarding Numbers and Letters</b>	This lesson gives students practice in keyboarding letters and numbers. Students play a series of keyboarding games in order to practice keyboarding skills.	This lesson helps students identify the letters A through Z and the numbers 0 through 9 on the keyboard. Students will go through several exercises to associate letters of the alphabet with the letters found on the keyboard. Students are also exposed to sample words that start with each letter.
<b>Letters A B C</b>	Students will review the letters A, B, and C. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve three jigsaw puzzles of the letters and have the opportunity to color pictures of these three letters and objects that begin with the letters A, B, and C. The students can color the pictures with a paint program or print the pictures out and color them manually.	This lesson contains two activities. In the first, students have the opportunity to use our K to 8 Paint program to color pictures of the words they have learned. The second activity, the student uses the text box, paint brush, and eraser tools in Microsoft Paint to write the words from the lesson. They also learn how to change colors of an object.
<b>Letters D E F</b>	Students will review the letters D, E, and F. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve three jigsaw puzzles of the letters and have the opportunity to color pictures of these three letters and objects that begin with the letters D, E, and F. The students can color the pictures with a paint program or print the pictures out and color them manually.	Students will use the rectangle and fill bucket tools in Microsoft Paint to draw a picture of a chalkboard. They will use the paint brush tool and the color chart to write a word from their lesson and draw a picture of it on the chalkboard.

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<b>Letters G H I</b>	Students will review the letters G, H, and I. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve three jigsaw puzzles of the letters and have the opportunity to color pictures of these three letters and objects that begin with the letters G, H, and I. The students can color the pictures with a paint program or print the pictures out and color them manually.	Students will use the rectangle and fill bucket tools in Microsoft Paint to draw a window. They will then use the spray can and the color chart to write and draw a picture of one of the words from their lesson. They will learn how to use "Invert Colors" and "Stretch/Skew" from the menu bar to change their pictures.
<b>Letters J K L</b>	Students will review the letters J, K, and L. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve three jigsaw puzzles of the letters and have the opportunity to color pictures of these three letters and objects that begin with the letters J, K, and L. The students can color the pictures with a paint program or print the pictures out and color them manually.	This lesson contains two activities. In the first, students have the opportunity to use our K to 8 Paint program to color pictures of the words they have learned. The second activity, the student uses the text box, paint brush, and eraser tools in Microsoft Paint to write the words from the lesson. They also learn how to change colors of an object.
<b>Letters M N O</b>	Students will review the letters M, N, and O. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve three jigsaw puzzles of the letters and have the opportunity to color pictures of these three letters and objects that begin with the letters M, N, and O. The students can color the pictures with a paint program or print the pictures out and color them manually.	Students will use the rectangle and fill bucket tools in Microsoft Paint to draw a picture of a chalkboard. They will use the paint brush tool and the color chart to write a word from their lesson and draw a picture of it on the chalkboard.
<b>Letters P Q R</b>	Students will review the letters P, Q, and R. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve three jigsaw puzzles of the letters and have the opportunity to color pictures of these three letters and objects that begin with the letters P, Q, and R. The students can color the pictures with a paint program or print the pictures out and color them manually.	Students will use the rectangle and fill bucket tools in Microsoft Paint to draw a window. They will then use the spray can and the color chart to write and draw a picture of one of the words from their lesson. They will learn how to use "Invert Colors" and "Stretch/Skew" from the menu bar to change their pictures.
<b>Letters S T U V</b>	Students will review the letters S, T, U, and V. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve four jigsaw puzzles of the letters and have the opportunity to color pictures of these four letters and objects that begin with the letters S, T, U, and V. The students can color the pictures with a paint program or print the pictures out and color them manually.	This lesson contains two activities. In the first, students have the opportunity to use our K to 8 Paint program to color pictures of the words they have learned. The second activity, the student uses the text box, paint brush, and eraser tools in Microsoft Paint to write the words from the lesson. They also learn how to change colors of an object.
<b>Letters W X Y Z</b>	Students will review the letters W, X, Y, and Z. They will see the letters, hear them pronounced, and review several pictures of the letters. Students will solve four jigsaw puzzles of the letters and have the opportunity to color pictures of these four letters and objects that begin with the letters W, X, Y, and Z. The students can color the pictures with a paint program or print the pictures out and color them manually.	Students will use the rectangle and fill bucket tools in Microsoft Paint to draw a picture of a chalkboard. They will use the paint brush tool and the color chart to write a word from their lesson and draw a picture of it on the chalkboard.
<b>Long A Words</b>	Students will review words that have the long A sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the long A sound. The words in the lesson are: ape, cake, grape, rake, play, game, and mail.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Long E Words</b>	Students will review words that have the long E sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the long E sound. The words in the lesson are: eat, bead, seed, read, street, sleep, and feet.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.

Lesson Name	Academic Summary	Technology Summary
<b>Long I Words</b>	Students will review words that have the long I sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the long I sound. The words in the lesson are: ice, kite, bike, ride, nine, pipe, hike, and fight.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Long O Words</b>	Students will review words that have the long O sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the long O sound. The words in the lesson are: coat, nose, rope, boat, bone, pole, soap, and cone.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Long U Words</b>	Students will review words that have the long U sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the long U sound. The words in the lesson are: ukulele, Uranus, cube, tuba, tube, fuse, blue, and mule.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Money</b>	Students review the identification and value of a penny, nickel, dime, and quarter. Students practice what they have learned with interactive games.	Students will use Microsoft Word and copy eight problems into their Word document. Students solve each problem and type the answers into the document. Students bold and underline each answer. Students also create two problems of their own.
<b>Months</b>	Students will review the twelve months of the year. They will see and hear the order of the months. Students will see how the months are spelled and that they begin with capital letters. They will play several games to practice what they have learned.	Students will use Microsoft Word to type in the 12 months of the year in order. Students learn how to create new lines in a Word document and how to use the WordArt feature to change the appearance of text in their document.
<b>Read and Write Poetry</b>	Students will read different types of poetry and learn how to recognize the various types. Students will practice writing poetry.	Students create a limerick using Kid Pix. They will decorate the "Color Poem" background and then use the text box to write a poem.
<b>Sentence Punctuation</b>	Students will review basic sentence structure. They will review the rules for using periods, question marks, and exclamation points. They will play three interactive games to reinforce proper punctuation.	Students will use Kidspiration and the Pick Library to make a word web using the words from this lesson. They will then use the "Go to Writing" tool to write a sample sentence using the correct punctuation.
<b>Short A Words</b>	Students will review words that have the short a sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the short a sound. The words in the lesson are: astronaut, apple, ant, animals, alligator, hat, cat, bat, and rat.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Short E Words</b>	Students will review words that have the short e sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the short e sound. The words in the lesson are: elephant, eggs, elk, elbow, hen, bed, jet, and bell.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.

Lesson Name	Academic Summary	Technology Summary
<b>Short I Words</b>	Students will review words that have the short i sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the short i sound. The words in the lesson are: ink, inch, igloo, insect, dish, fish, pig, gift, and lips.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Short O Words</b>	Students will review words that have the short o sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the short o sound. The words in the lesson are: octopus, ostrich, fox, dog, frog, rock, pot, lock, and box.	Students will use the text box tool in Microsoft Paint to write each of the words from this lesson. They will format each word differently using fonts, font sizes, and the bold, italicize, and underline buttons. They will then draw and color shapes around each word.
<b>Short U Words</b>	Students will review words that have the short u sound. Students will see the words, hear the words pronounced, and see several pictures that represent the words. The students will play several games to help them reinforce the short u sound. The words in the lesson are: umbrella, umpire, bug, tub, hug, cup, gum, and bus.	Students will use the Blank Page in Microsoft Publisher. They will fill their page with pictures gathered from the Clip Art Gallery. They will also learn to size and move the pictures.
<b>Story Problems</b>	Students will review the concept of math problems in the form of word or story problems. Students will learn to look for key word clues to indicate whether to add or subtract to find the solution. Students will play two interactive games which require them to read and solve word problems.	Students will use Microsoft Word to answer questions about what they have read. They read a story and answer questions, questions are highlighted once completed.
<b>Subtraction Facts to 10</b>	This lesson teaches the subtraction facts from six through ten. Students learn the definition of subtraction and go through each of the fact families. At the end of the lesson students play games to practice their subtraction facts.	Students will use Microsoft PowerPoint to create a presentation of the 6, 7, 8, 9, and 10 family of subtraction facts. Students learn how to use WordArt to change the style of text in their presentations.
<b>Subtraction Facts to 5</b>	This lesson teaches the subtraction facts from zero through five. Students learn the definition of subtraction and go through each of the fact families. At the end of the lesson students play games to practice their subtraction facts.	Students will use Microsoft Excel to practice their subtraction facts to five. They will copy and paste a facts table into their Excel document. They will type their answers and highlight the answer column.
<b>Time</b>	Students will review a clock face and telling time to the hour and half-hour. They learn to tell time on a digital and analog clock. Students play several clock games to reinforce telling time to the hour and half-hour.	Students will use Microsoft Word and copy four pictures of clocks into their Word document. Students then type in the time under each clock picture.
<b>Write Phrases About Book Characters</b>	This lesson teaches students how to write about book characters. Students will learn about types of characters and practice responding to the characters with a variety of writing exercises.	Students will use Microsoft Word to create a poem, description, letter, or story about Eeyore.
<b>Write Words About Stories and Events</b>	This lesson teaches students how to write a response to texts they read. Students will practice writing about different types of texts.	Students will use Microsoft Word to write a short paragraph about an event they have attended such as a baseball game or a parade. Students are also shown how to use the tab key to indent the first sentence in a paragraph.